

## RT-Linux Motor Controller

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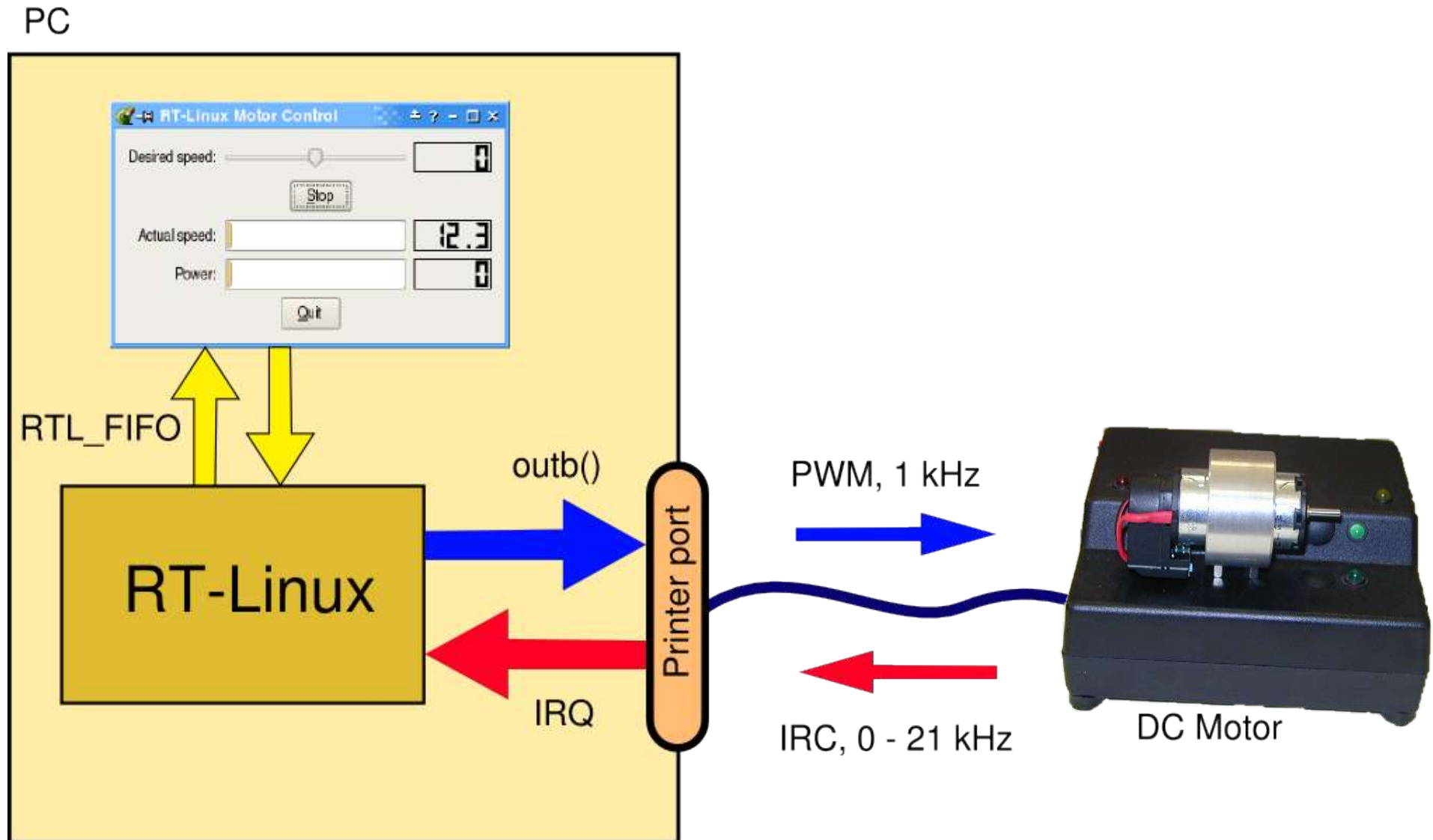
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# DC Motor Controller in RT-Linux

The goal is to create a controller which controls the speed of the motor.



# Description of the Model



# Steps to Create a Controller

1. Create a basic RT-Linux module.
2. Try to rev up the motor at full speed.
3. Write a thread generating PWM signal (period 1 ms)
4. Write an IRQ handler (position measuring).
5. Write a thread measuring the speed.
6. Implement a velocity controller (PID).
7. Enable communication with user-space.
8. Write a user-space interface for the controller.

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# A Basic RT-Linux Module

- The same kind of module Linux uses to implement drivers etc.
- The code runs in the kernel-space (shares both code and data with the Linux kernel).

- **Source: simple.c** 

- **Makefile for compilation** 

```
all: simple.o

include /usr/rtlinux/rtl.mk
include $(RTL_DIR)/Rules.make
```

Running the application:

```
shell# insmod simple.o
```

```
#include <linux/module.h>
#include <linux/kernel.h>

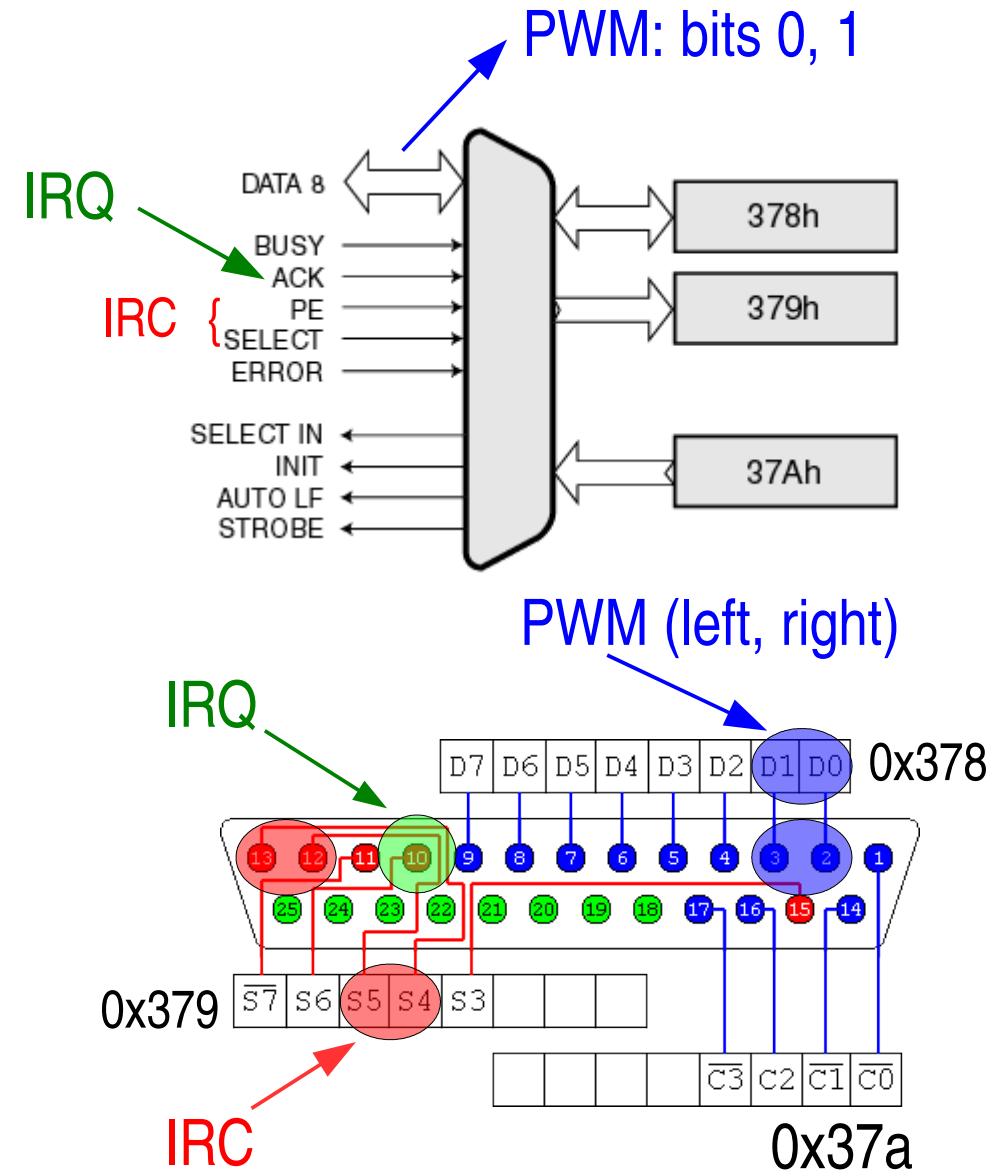
int init_module(void)
{
    printk("Init\n");
    return 0;
}

void cleanup_module(void)
{
    printk("Cleanup\n");
}

MODULE_LICENSE("GPL");
```

# Parallel Port

- Motor rotation:
  - left: `outb(1, 0x378);`
  - right: `outb(2, 0x378);`
- IRC signals:
  - `inb(0x379);`



# Periodic Threads

```
#define MS (1000000)

void *thread_func(void *arg)
{
    pthread_make_periodic_np(pthread_self(), gethrtime(), 2*MS);
    while (1) {
        /* do something */
        pthread_wait_np();
    }
    return NULL;
}

int init_module(void)
{
    pthread_t thr;

    pthread_create(&thr, NULL, &thread_func, NULL);
    return 0;
}
```

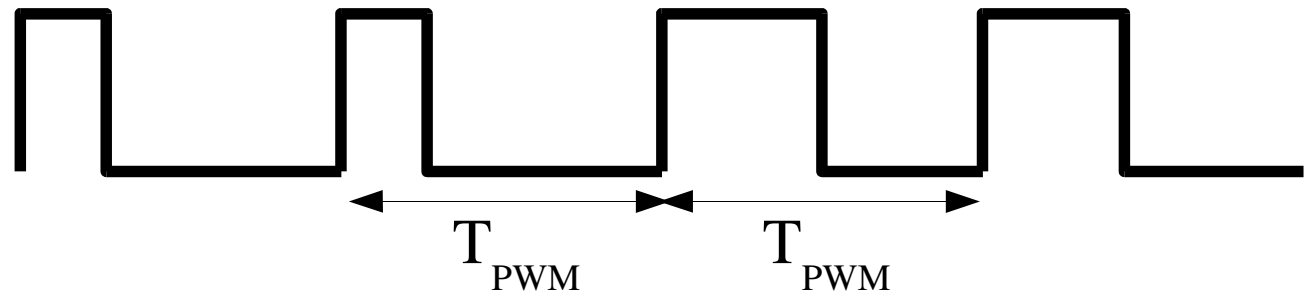
start time

period

wait for the start of the next period

# PWM Generation

- The value of the variable **action** specifies the control action.
- Use the **usleep** function to suspend the thread for given number of microseconds.
- The PWM period should be about 1 ms. This is due to the RT-Linux scheduling error (~10 us).



```
while (1) {  
    set_output (1);  
    usleep ( action *  $T_{PWM}$  );  
    set_output (0);  
    pthread_wait_np ();  
}
```


# Thread Priorities

- Rate Monotonic Priority Assignment
  - the lesser task period the higher assigned priority
- **In RT-Linux:** The higher number the higher priority

```
int init_module(void)
{
    pthread_attr_t attr;
    struct sched_param param;

    pthread_attr_init(&attr);
    param.sched_priority = 1;
    pthread_attr_setschedparam(&attr, &param);
    pthread_create(&thr, &attr, &thread_func, NULL);
    return 0;
}
```

the priority of the thread



# IRQ Handling

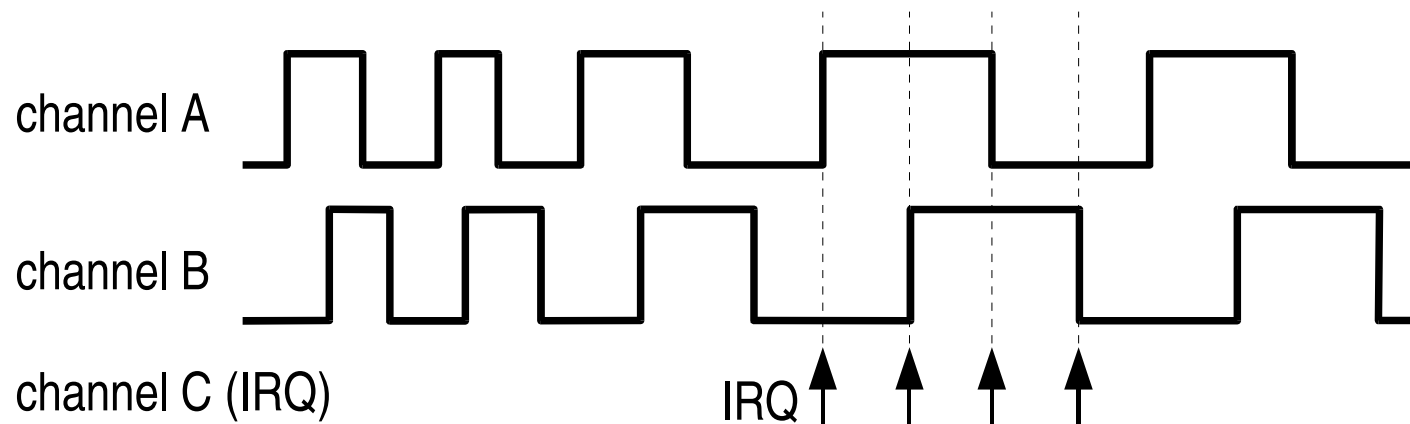
- Parallel port: IRQ 7
- Interrupts reception should be reenabled in the handler!
- Enable interrupt generation by setting a bit in parallel port control register: `outb(0x10, 0x37a);`

```
unsigned int irq_handler(unsigned int irq, struct pt_regs * regs)
{
    /* do something */

    rtl_hard_enable_irq(irq);
    return 0;
}

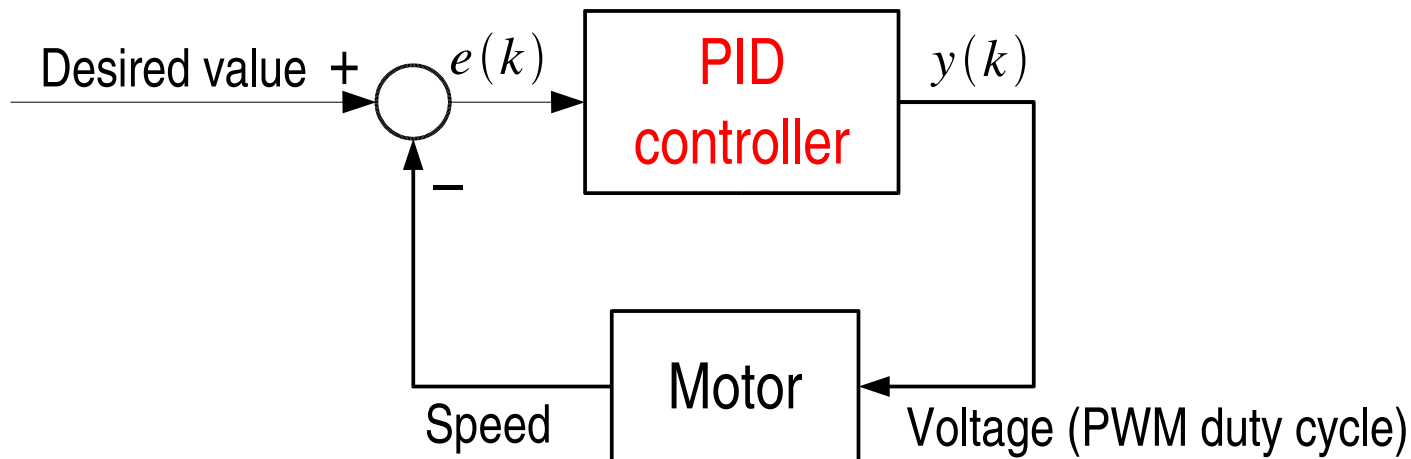
status = rtl_request_irq(irq_number, irq_handler);
```

# Signals From an IRC sensor



- Whenever the value of any IRC sensor channel changes, electronics in the motor generates the IRQ.
- The motor is equipped by IRC with 100 pulses per turn and there are 4 IRQs per one step. So there are 400 IRQs per turn.

# PID Controller

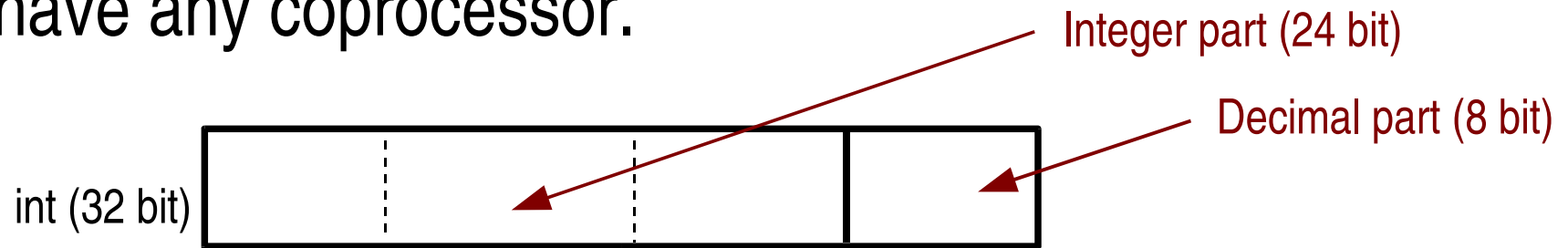


`e = motor->reference - motor->velocity`

$$y(k) = P \cdot e(k) + I \cdot \sum_{i=0}^{k-1} e(i) + D \cdot (e(k) - e(k-1))$$

# Fixed Point Arithmetic

- We need to use **decimal numbers** in calculations
- For this simple task we don't need to use a **mathematical coprocessor**. Smaller processors don't have any coprocessor.



- $5.0 \sim 0x500$ ,  $2.5 \sim 0x280$
- Addition:  
 $5.0 + 2.5 \sim 0x500 + 0x280 = 0x780 \sim 7.5$
- Multiplication:  
 $5.0 * 2.5 \sim 0x500 \gg 4 * 0x280 \gg 4 = 0x50 * 0x28 = 0xC80 \sim 12.5$

# RT FIFOs

- Communication between RT-Linux and user-space.
- Unidirectional communication, for bidirectional communication we need two fifos.

```
#include <rtl_fifo.h>
```

RT-Linux side

```
int fifo = 0;  We use the FIFO number 0
```

```
rtf_create(fifo, 1000);
```

```
rtf_create_handler(fifo, &read_handler);
```

```
retval = rtf_put(fifo, &variable, sizeof(variable));
```

```
int read_handler(unsigned int fifo)
```

```
{
```

```
    int reference;
```

```
    rtf_get(fifo, &reference, sizeof(reference));
```

```
    return 1;
```

```
}
```

## RT FIFOs – User-Space Side


- From the user-space a FIFO looks like an ordinary file.

```
int i, j;

if ((fifo_out = open("/dev/rtf0", O_WRONLY)) < 0)
{
    perror("/dev/rtf0");
    exit(1);
}

write(fifo_out, &i, sizeof(i));

read(fifo_in, &j, sizeof(j));
```



We use the FIFO number 0

# How to Start

- In the first boot menu chose **ARTIST2Linux**
- In the second **RTLinux (2.4.24-rtl)**
- Log in as **root**, password **realtime**
- Go to the directory (you should be already there)  
**cd /root/artist2/artist2-motor-rtl/src**
- Start RT Linux: **rtlinux start**
- Compile the application: **make**
- Load both real-time and user-space part of the application: **./load\_app\_gui**

# Content of Directories

- src – the code for real-time part
  - motor.c – the code of application (you will modify this file)
  - motor.h – common declarations for both RT and US part
  - Makefile – commands for compilation.
  - load\_app\_gui – script for starting the application
- qtmotor – graphical user-space interface
- curmotor – text-based user-space interface

# Your Tasks

- Extend the PWM thread to generate PWM signal based on the value `motor->action`.
- Implement a controller.
  - start with a P-controller which computes action as
$$\text{action} = K_p * (\text{reference} - \text{velocity})$$
  - Experiment to find the value of  $K_p$
  - Extend the controller to PI. In the simplest case, you'll need to store the sum of errors.
- You may try to do other extensions – windup handling, use fixed-point arithmetic, use better implementation of PID, etc.

# Debugging

- Inside the code use the `rtl_printf()` function to print the values you are interested in.  
`rtl_printf("Value of action: %d\n", action);`
- You can see those messages using “dmsg” command.